# Faces of Facebook: Privacy in the Age of Augmented Reality

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#### Background

- Computer face recognition has been around for a long time
   (e.g.: Bledsoe, 1964; Kanade, 1973)
- Computers still perform much worse than humans when recognizing faces
- However, automatic face recognition has kept improving, and has started being used in actual applications
  - Especially in security, and more recently Web 2.0

#### Background

- Face recognition in Web 2.0
  - Google has acquired Neven Vision, Riya, and PittPatt and deployed face recognition into Picasa
  - Apple has acquired Polar Rose, and deployed face recognition into iPhoto
  - Facebook has licensed Face.com to enable automated tagging
- So, what is different about this research?

# What is different: The convergence of various technologies (1/2)

- Increasing public self-disclosures through online social networks;
   especially, photos
  - In 2010, 2.5 billion photos uploaded by Facebook users alone per month
- Identified profiles in online social networks
  - Individuals using their real first and last names on Facebook, LinkedIn, Google+, etc.
- Continuing improvements in face recognition accuracy
  - In 1997, the best face recognizer in FERET program achieved a false reject rate of 0.54
     (at false accept rate of 0.001)
  - By 2006, the false reject rate was down to 0.01

# What is different: The convergence of various technologies (2/2)

- Statistical re-identification: data mining allows surprising, sensitive inferences from public data
  - US citizens identifiable from zip, DOB, gender (Sweeney, 1997); Netflix prize deanonymization (Narayanan and Shmatikov, 2006); SSN predictions from Facebook profiles (Acquisti and Gross, 2009)
- Cloud computing
  - Makes it feasible and economic to run millions of face comparisons in seconds
- Ubiquitous computing
  - Combined with cloud computing, makes it possible to run face recognition through mobile devices – e.g., smartphones

#### What this implies

- The converge of these technologies is democratizing surveillance
  - Not just Web 2.0 face recognition apps limited and constrained to consenting/opt-in users, but...
  - ....a world where anyone may run face recognition on anyone else, online and offline

### Why this matters

- Your face is the veritable link between your offline identity and your online identit(ies)
- Data about your face and your name is, most likely, already
   publicly available online
- Hence, face recognition creates the potential for your face in the street (or online) to be linked to your online identit(ies), as well as to the sensitive inferences that can be made about you after blending together offline and online data

### Why this matters

- This seamless merging of online and offline data raises the issue of what "privacy" will mean in such augmented reality world
  - Through social networks, have we created a de facto, unregulated "Real ID" infrastructure?

#### Our research focus

- Our research investigates the feasibility of combining publicly available online social network data with off-theshelf face recognition technology for the purpose of largescale, automated, peer-based...
  - individual re-identification, online and offline
  - "accretion" and linkage of online, potentially sensitive, data to someone's face in the offline world

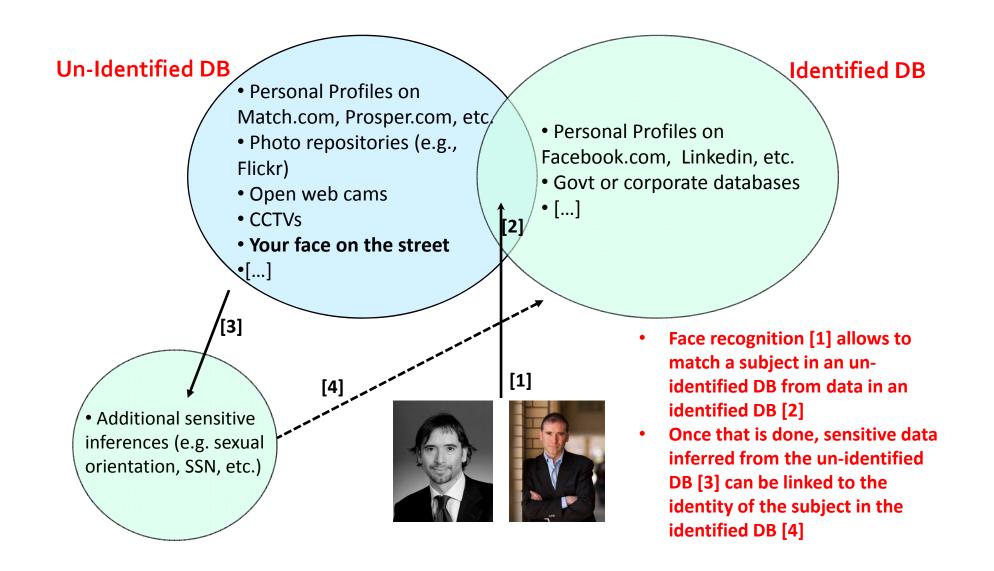
#### Key themes in our research

- Democratization of surveillance
- Faces as conduits between online and offline data
- The emergence of PPI: "personally predictable" information
- The rise of visual, facial searches
- The future of privacy in a world of augmented reality

#### Experiments

- Experiment 1: Online-to-online Re-Identification
- Experiment 2: Online-to-offline Re-Identification
- Experiment 3: Online-to-offline Sensitive Inferences

#### In a nutshell



#### Experiment 1

- Online to online
- We mined publicly available images from online social network profiles to re-identify profiles on one of the most popular dating sites in the US
  - We used PittPatt face recognizer (Nechyba, Brandy, and Schneiderman, 2007) for:
    - Face detection: automatically locating human faces in digital images
    - Face recognition: measuring similarity between any pair of faces to determine if they are of the same person

#### Experiment 1: Data

- Facebook profiles
  - We downloaded primary profile photos for Facebook profiles from a North American city using a search engine's API (i.e., without even logging on the Facebook itself)
  - "Noisy" profile search pattern: Combination of search strategies (current location, member of local networks, fan of local companies/teams, etc.)

#### Experiment 1: Data

- Dating site profiles
  - Profiles were members of one of the most popular dating sites in the US
  - Members use pseudonyms to protect their identities
  - However, facial images may make members recognizable not just by friends, but by strangers
    - Unfeasible if done manually (hundreds of millions of potential matches to verify), but quite feasible using face recognition + cloud computing

#### Experiment 1: Ground truth

- Overlap between our dating site data and Facebook data is inherently noisy (geographical search vs. keywords search)
- We ran two surveys to estimate Facebook/dating site members overlap
- Then, multiple human coders graded matched pairs to evaluate face recognizer's accuracy

#### Experiment 1: Results

- One out of 10 dating site's pseudonymous members was identified
- Note:
  - In Experiment 1, we constrained ourselves to using only a single Facebook (primary profile) photo, and only considering the top match returned by the recognizer
    - However: Because an "attacker" can use more photos, and test more matches, ratio of reidentifiable individuals will dramatically increase
    - See, in fact, Experiment 2
  - Also: as face recognizers' accuracy increases, so does the ratio of reidentifiable individuals

#### Experiment 2

- Offline to online
- We used publicly available images from a Facebook
   College network to identify students strolling on campus

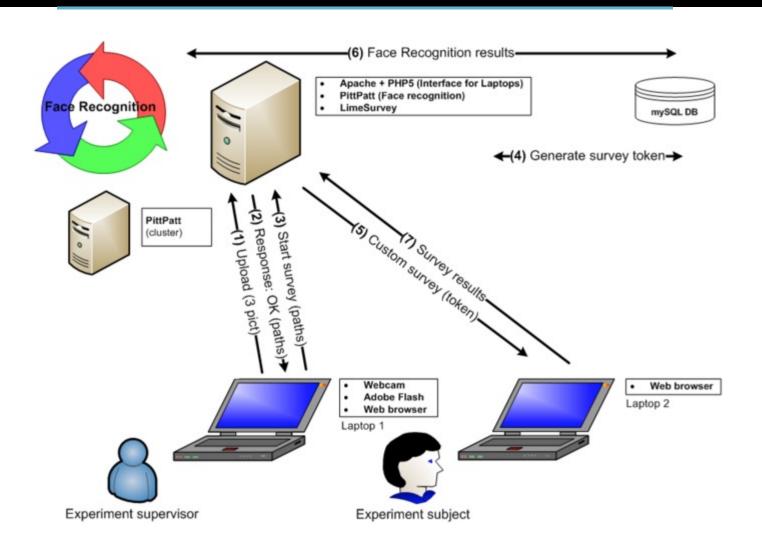
#### Experiment 2: Data

- College photos
  - We used a webcam to take 3 photos per participant
  - Photos gathered over two days in November

### Experiment 2: Process and ground truth

- We ask students walking by to stop and have their picture taken
- Then, we asked participants to answer an online survey about
   Facebook usage
- In the meanwhile, face matching was taking place on an cloud computing service
- The last page of the survey was populated dynamically with the best matching pictures found by recognizer
- Participants were asked to select photos in which they recognized themselves

#### Experiment 2: Approach



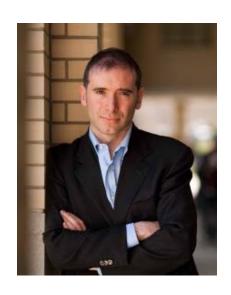
#### Experiment 2: Results

- Roughly one of out three subjects was identified
  - Average computation time per subject: less than three seconds

#### From Experiment 2 to Experiment 3

- In Experiment 2 we found the Facebook profiles containing images that matched the facial features of students working on campus
- But: in 2009, we used Facebook profile information to predict individuals' Social Security numbers
  - Acquisti and Gross, Predicting Social Security Numbers from Public Data,
     Proceedings of the National Academy of Science, 2009

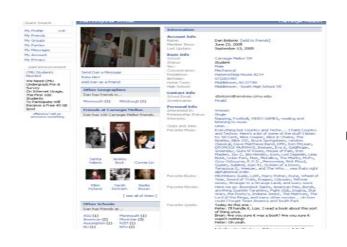
#### What we have shown so far

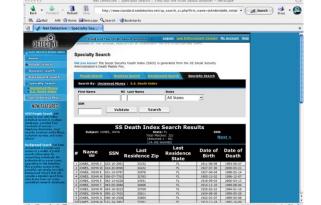






# What we had done before (Acquisti and Gross 2009)





= SSN

#### Can you do 1+1?







= SSN

I.e., predicting SSNs from faces

#### Experiment 3

- Experiment 3 was about predicting personal and sensitive information... from a face
  - We trained an algorithm to automatically identify the most likely
     Facebook profile owner given a match between the Experiment 2
     subjects' photos and a database of Facebook images
  - From the predicted profiles, we inferred names, DOBs, other
     demographic information, as well as interests/activities of the subjects
    - With that information, we predicted the participants' SSNs
  - We then asked participants in Experiment 2 whom we had thusly identified to participate in a follow-up study

### Predicting SSNs from someone's face

- In the follow-up study, we asked participants to verify our predictions about their:
  - Interests/Activities (from Facebook profiles)
  - SSNs' first five digits (predicted using Acquisti and Gross, 2009's algorithm)
    - Note: last 4 digits are predictable too (see Acquisti and Gross, 2009). Prediction
      accuracy varies greatly, as function of state and year of birth, and can be correctly
      estimated only with larger sample sizes that what available in Experiment 3

### The Age of Augmented Reality



Source: http://www.director-thailand.com/blog/what-is-augmented-reality

#### Real time demo

- Our demo smart phone app combines and extends the previous experiments to allow:
  - Personal and sensitive inferences
  - From someone's face
  - In real time
  - On a mobile device
  - Overlaying information (obtained online) over the image of the individual (obtained offline) on the mobile device's screen

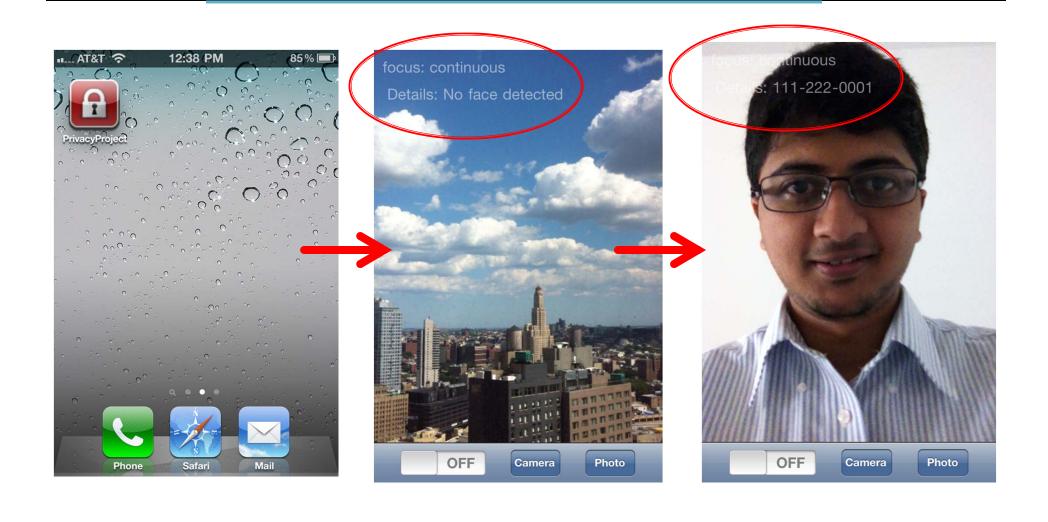
#### Real time demo

- Sources of online data can be Facebook (to identify someone's name), Spokeo (once someone's name has been identified)...
- ... and then, the sensitive inferences one can make based on that data (e.g., SSNs, but also sexual orientation, credit scores, etc.)
  - That is: the emergence of personally predictable information from a person's face

#### Data accretion

- Overlaying information (obtained online) over the image of the individual (obtained offline) on the mobile device's screen
  - It's the "accretion" problem: "once any piece of data has been linked to a person's real identity, any association between this data and a virtual identity breaks the anonymity of the latter" (Arayanan and Shmatikov, 2007)
  - Or: "Once an adversary has linked two anonymized databases together, he can add the newly linked data to his collection of outside information and [...] unlock other anonymized databases. Success breeds further success" (Ohm, 2010)

#### Screenshots



#### Limitations

#### Availability of facial images

Legal and technical implications of mining identified images from online sources

#### Cooperative subjects

- Face recognizers perform worse in absence of clean frontal photos
- On the street, clean and frontal photos of uncooperative strangers are unlikely

#### Geographical restrictions

- Experiment 1 focused on City area (~330k individuals). Experiment 2 focused on College community (~25k individuals)
- As the set of potential targets gets larger (e.g., nationwide), computations needed for face recognition get less accurate (i.e., more false positives), and take more time

### Extrapolations

- Face recognition of everyone/everywhere/all the time is not yet
   feasible
- However: Current technological trends suggest that most current limitations will keep fading over time

# Scalability: Availability of images (1/2)

 There exist legal and technical constraints to mining identified images from online sources

#### However:

- Many sources are publicly available (e.g., do not require login, such as LinkedIn profile photos; or can be searched through search engines, such as Facebook primary profile photos: see Experiment 1)
- Face recognition companies are already collaborating with social network sites to tag "billions" of images (e.g., see Face.com recent announcement)
- Tagging self, and others, in photos has become socially acceptable in fact,
   widespread (thus providing a growing source of identified images)

# Scalability: Availability of images (2/2)

- As search engines enters the face recognition space, facial visual searches may become as common as today's textbased searches
  - Text-based searches of someone's name across the WWW, which are common now, were unimaginable 15 years ago (before search engines)
  - From spidered & indexed html pages, to spidered & indexed photo
    - Google has already announced searches based on image (although not facial image)
       pattern matching
  - The number of Silicon Valley players entering this space in recent months demonstrates the commercial interest in face recognition

#### Scalability: Cooperative subjects

- What we did on the street with mobile devices today (requiring point-and-shoot and cooperative subjects), will be accomplished in less intrusive ways tomorrow
  - Glasses (already happening: Brazilian police preparing for 2014 World Cup)
  - How long before it can be done on.... contact lenses?
- Face recognizers will keep getting better at matching faces based on non-frontal images (compare PittPatt version 5.2 vs. version 4.2)

### Scalability: Geographical restrictions

- As the set of potential targets gets larger (e.g., nationwide DB of individuals), the computations needed for face recognition get less accurate (more false positives) and take more time
  - However: databases of identified images are getting larger, with more individuals are in them (see previous slides)
  - Accuracy (number of false positives, number of false negatives) of face
     recognizers steadily increases over time especially so in last few years
  - Cloud computing clusters will keep getting faster, larger (more memory available==larger target DBs feasible to analyze), and cheaper, making massive face comparisons economical

#### Implications (1/4)

- Web 2.0 profiles (e.g. Facebook) are becoming de facto unregulated "Real IDs"
  - See recent FTC's approval of Social Intelligence Corporation's social media background checks
- Great potential for commerce and ecommerce...
  - Imagine "Minority Report"-style advertising...
  - ... however, happening much earlier than 2054

#### Implications (2/4)

- But also: ominous risks for privacy
- These technologies challenge our expectations of anonymity in a digital or a physical crowd
- Especially risky, because:
  - We do not anticipate being identified by strangers in the street/online
  - We do not anticipate the sensitive inferences that can be made starting merely from a face
  - No obvious solutions without risks of significant unintended consequences

#### No clear solution

- Opt-in is ineffective as protection, since most data is already publicly available
  - E.g., Facebook sets primary profile photos to be visible to all by default,
     and members to sign up to the network with their real identities

## Implications (3/4)

- What will privacy mean in a world where a stranger on the street could guess your name, interests, SSNs, or credit scores?
- The coming age of augmented reality, in which online and offline data are blended in real time, may force us to reconsider our notions of privacy

#### Implications (4/4)

- In fact, augmented reality may also carry deep-reaching behavioral implications
  - Through natural evolution, human beings have evolved mechanisms to assign and manage trust in face-to-face interactions
  - Will we rely on our instincts, or on our devices, when mobile devices make their own predictions about hidden traits of a person we are looking at?

## Key themes, again

- Democratization of surveillance
- Faces as conduits between online and offline data
- The emergence of PPI: "personally predictable" information
- The rise of visual, facial searches
- The future of privacy in a world of augmented reality

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#### For more info

- Google: economics privacy
- Visit: <a href="http://www.heinz.cmu.edu/~acquisti/economics-privacy.htm">http://www.heinz.cmu.edu/~acquisti/economics-privacy.htm</a>
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